

Semaphore programming

- mutual exclusion

- synchro

Producer Consumer

multiple prod + multiple cons

put
P(full)

get
P(empty)

P(mutex)

P(mutex)

init
to
buff[in] = item

item = buff[out]

in++

out++

V(mutex)

do not use

V(mutex)

V(empty)

do not use
2 semaphores
if buffers in
linked list

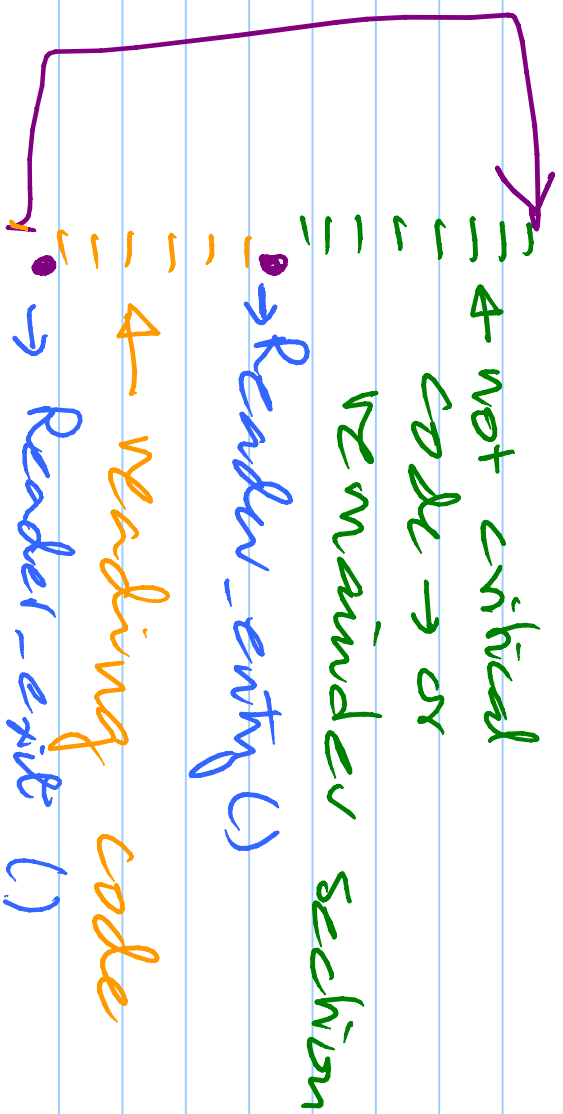
V(full)

mutex P for prod, mutex C for consumers

The readers & writers problem

- multiple readers & multiple writers

→ ∞ loop



writers

Some
- replace
Reader
with writer

⇒ rule: multiple readers of one

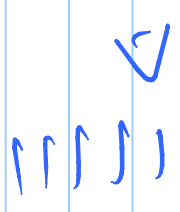
writer

→ multiple threads can be
in the read section

→ only 1 writer can be
in the write section (and

No readers)

Readin



Ready [P (master)]

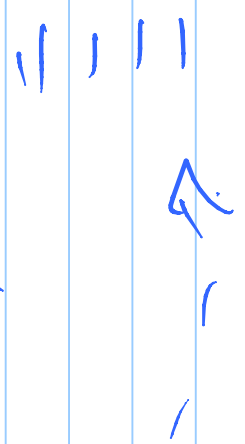
Read with

V (master)

Read



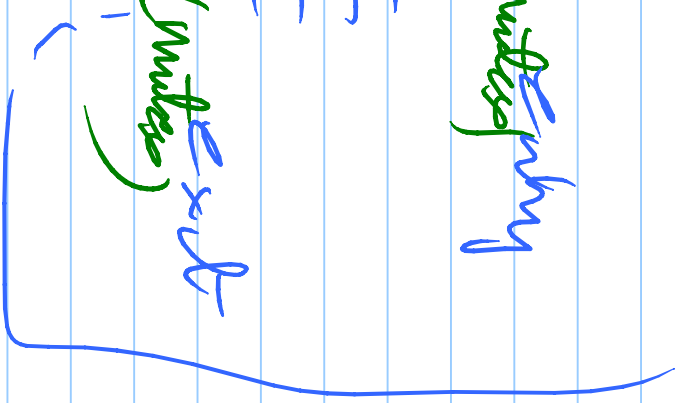
Write



P (write) / phy



V (write) / ext



Read \downarrow 1

$P(mutex)$ int, init 0

if ($rc == 0$) $P(write)$;
 $rc++$;

$V(mutex)$

==

$P(mutex)$

$rc--$; if ($rc == 0$) $V(write)$
 $V(mutex)$

write

$P(write)$

\downarrow exit

$V(write)$ // exit

write = 1

writer starvation

↳ how to fix it?

→ find a better algorithm.

Reader Entry

```
P (rsem);  
V (rsem) ] P P P  
P (rmutex);  
rc++  
if rc==1 P (wsem);  
V (rmutex);
```

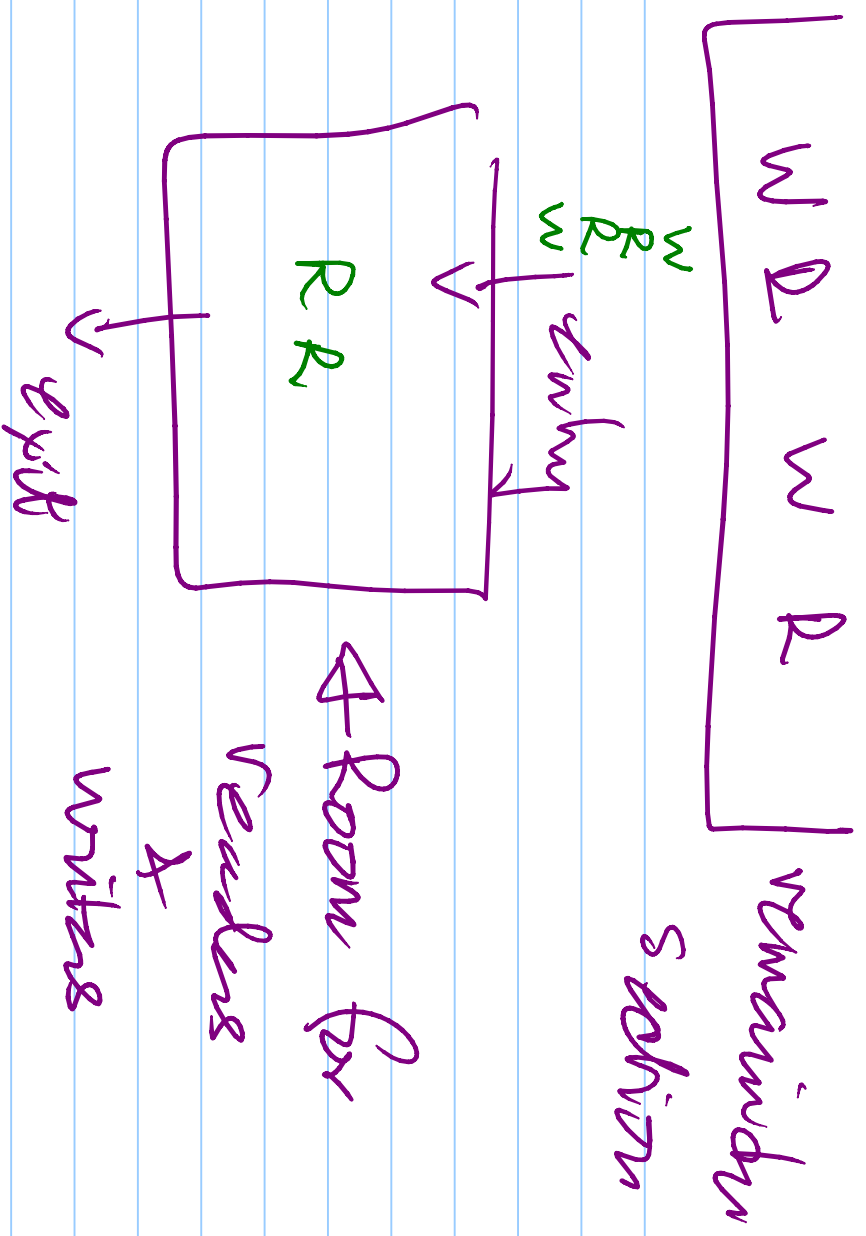
READER
SUBTRACTION

Writer Entry

```
P (wmutex);  
wc++;  
if wc==1 P (rsem);  
V (wmutex);  
P (wsem); ← W W W
```

Writer Exit

```
Reader Exit  
P (rmutex);  
rc--;  
if rc==0 V (wsem);
```



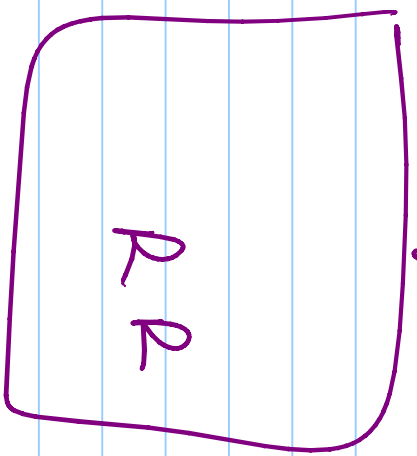
BU

A B C D E

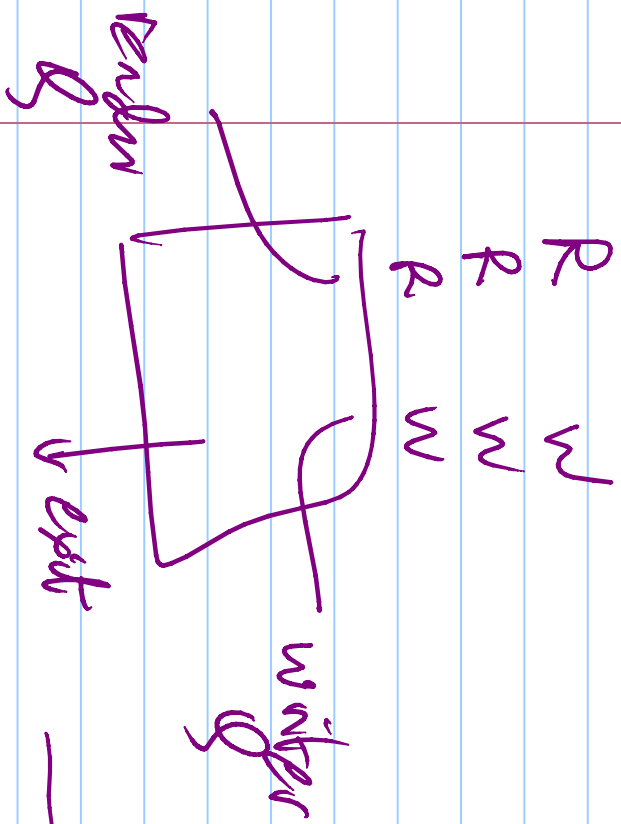
one by one

→ need more

concurrency



Room



→ last reader out

→ let one
writer in
if any

last (& only) writer
out

→ let ALL readers

in if any

R-enhy → no writer & no
writing writer → enter
W-enhy → no R, now → enter
else let 1 writer in if
any

Need 2 waiting queues

→ 2 semaphores → r_{sem} , w_{sem}
(init 0)

Need 1 critical section → mutex (init 1)

r_c , w_c → reader / writer count

r_{wc} , w_{wc} → reader / writer waiting count

Reader Entry

- get CS

check counters
& decide what to do.

for CS

→ do it

Reader Entry

```
P (mutex);
```

```
if (wrc>0) or (wc>0) {
```

```
    rwc++;
```

```
    V (mutex);
```

```
    P (rsem);
```

```
    P (mutex);
```

```
    rwc--; }
```

```
    rctt+;
```

```
    V (mutex);
```

check w status
open CS
wait
get CS
update counters

Reader Exit

```
P (mutex);
```

```
    rc--;
```

```
    if (rc=0) && (wrc>0) V (wsem);
```

```
    V (mutex);
```

Writer Entry

```
P (mutex) ;  
if (rc>0) || (wc>0) || (rwc>0) || (wrc>0) {  
    wrc++;  
    V (mutex) ;  
    P (wsem) ;  
    P (mutex) ;  
    wrc-- ; }  
wc++ ;  
V (mutex) ;
```

Writer Exit

```
P (mutex) ;  
wc-- ;  
if (rwc>0) then  
    for (i=1; i<=rwc; i++) V (rsem)
```